**MICHAEL’S GRIT PROFILE**

* **My Goals For Kodecamp 4.0**

1. Meet and collaborate with interesting colleagues
2. Upskill enough and improve my versatility
3. Build a portfolio-worthy project and get myself a job.

* **Why these goals are important to me?**

It's every developer’s dream: to acquire skills, build projects, solve problems, connect with like minds, and make history. Personally, I want to improve my versatility and become a "WEAPON OF MASS SOLUTION."

* **Obstacles I face and my plan to overcome them:**
  + **Obstacles**

1. Imposter syndrome
2. No guidance and mentorship on the right path to improvement
3. No jobs for people with entry-level skills to improve and gather experience

* **My Plan to overcome them**

1. Believing in myself, how capable I am, and how far I have been to where I am currently
2. Join communities like Kodecamp to learn from the experience of those ahead of us
3. Keep improving building and showing people your work

* **Support system**: Mentors, colleagues, siblings and friends
* **Steps to achieve my goals**

1. **Learn**: Be open-minded to learn ways to be better, it’s a personal race so you have to learn how to learn
2. **Build**: Keep on cooking(Implementing what you’ve learned) It’s your evidence that you fully understand what you’ve learned
3. **Connect**: Interact with like minds share your work, knowledge and skillset
4. **Repeat**

* **My grit score Screenshot  
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